

Introduction to Version Control using Git and GitHub

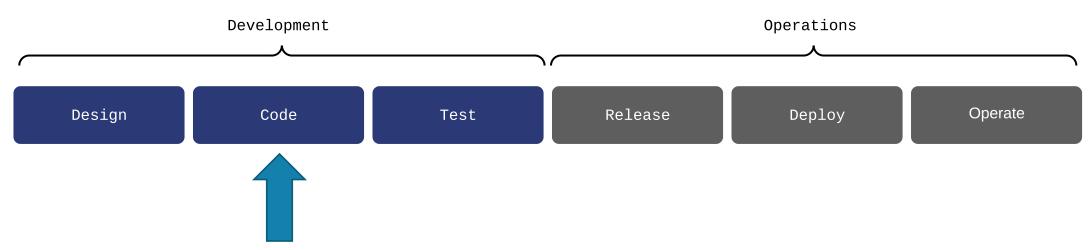
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Where Does this Fit in My Workflow?



Today's talk will **mostly** focus on the "Coding" part of development

- VCS lies at the heart of a successful, long-term project
- Git/GitHub are the backbone for most modern development workflows

Today's Outline

- 1. What is a version control system?
- 2. Basic version control with git

Break

- 3. Developing code with branches
- 4. Common branching workflows

Break

- 5. Remote repository storage with GitHub
- 6. Cl with GitHub Actions

What Is a Version Control System?

The Benefits of Version Control

- •Provides a system for tracking and managing collaborative changes to project files
- •Maintains a history and backup of your project:
 - What changes were made?
 - Who made those changes?
 - Why did they make those changes?
 - Supports rollback to any project version



Tracks file changes across your entire project

Backs up your project and its development history



Supports simultaneous development on a shared code base

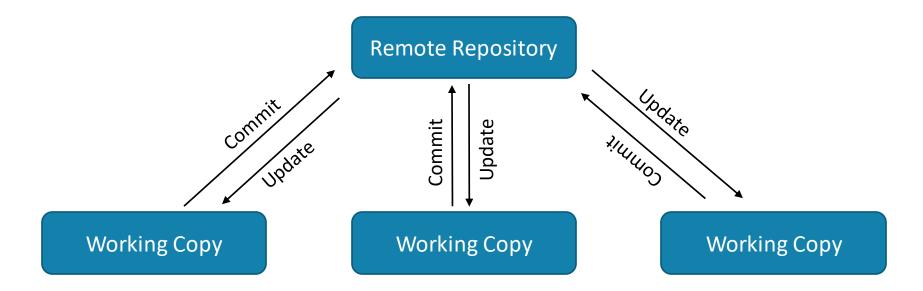


Supports code versioning and rollbacks with version tagging

Centralized Version Control (CVCS)

• Project documents are stored on a central (usually remote) server

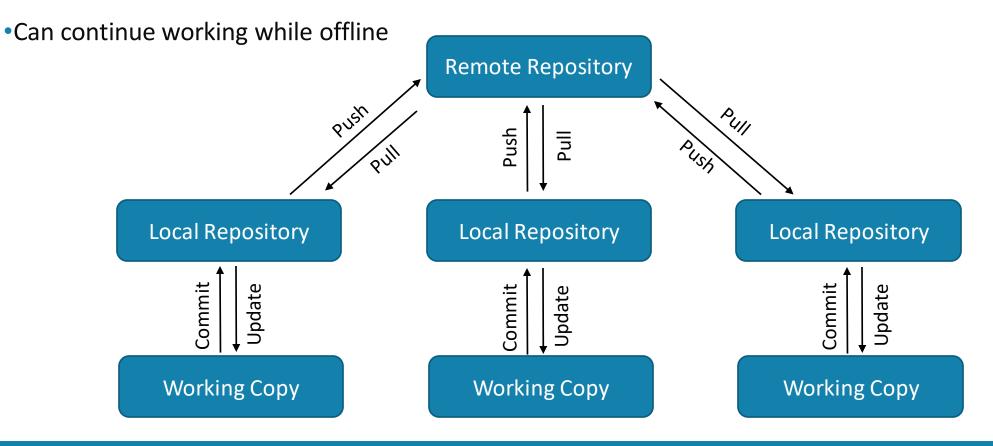
- •All users can update and modify the central server
- Requires network access
- Not robust against central server failure



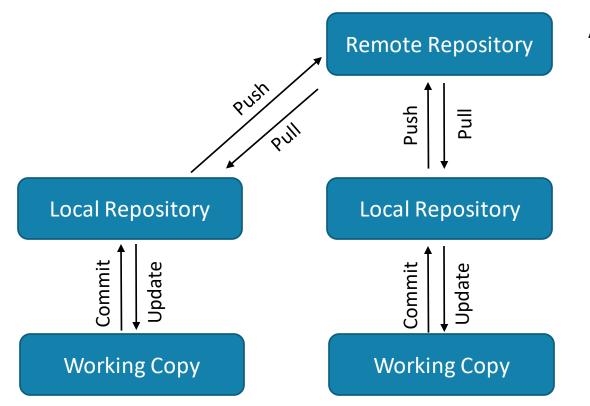
Distributed Version Control (DVCS)

• Everyone maintains their own copy of the repository

•VCS history is updated locally and then synced periodically with the remote



VCS Vocabulary



An incomplete list of some terms we will use today:

- Repository: The combined files and version history for your project.
- Cloning: The process of making a complete copy of a repository.
- Commit: A saved set of changes made to one or more files
- Staging: The process of selecting which files should be "committed"
- push: The process of sending new commits to a remote repository
- pull: The process of downloading recent commits from a remote and combining their changes into your local copy

Basic Version Control With git

What is Git?

A light-weight and open-source command line utility for version control

- Created in 2005 to support the Linux kernel
- Used by over 87% of developers in their daily workflow¹

\$ git --version

Installation:

```
Windows: https://git-scm.com/download/win
Mac OS: Included with XCode or run: $ brew install git
Linux: $ sudo apt install git
```

A Basic Git Recipe

A typical git workflow:

- 1. Set up a local repository (do this once)
- 2. Edit your files normally
- 3. Select which files you want to save a version of ("stage" them)
- 4. Save a version of those files with a descriptive message of your changes ("commit" your changes)
- 5. Synchronize your changes with a remote repository

Creating a Local Repository

Any directory can be turned into a repository. Let's start by creating a new local repository:

\$ mkdir my_project_dir \$ cd my_project_dir \$ git init Initialized empty Git repository in ~/my_project_dir/.git/

\$ git status

On branch master

No commits yet

nothing to commit (create/copy files and use "git add" to track)

Changing Local Files

•Git is aware of the local repository's current state (new, deleted, and modified files)

•Use the status command to check the current VCS state

\$ touch file1.txt # Alternatively you can make an empty file through your file browser \$ touch file2.txt \$ git status

On branch master

No commits yet

Untracked files: (use "git add <file>..." to include in what will be committed) file1.txt file2.txt

nothing added to commit but untracked files present (use "git add" to track)

Staging Your Changes

Staging is used to select which files you want to commit

\$ git add file1.txt

\$ git status

On branch master

No commits yet

```
Changes to be committed:
(use "git rm --cached <file>..." to unstage)
new file: file1.txt
```

Untracked files: (use "git add <file>..." to include in what will be committed) file2.txt

Committing Your Changes

- •Committing a file is not the same as saving it!
 - $\circ~$ Saving a file writes the data to disk
 - Committing a file adds the saved file data to the VCS

\$ git commit -m "Adds example file"
 [master (root-commit) eb78fed] Adds example file
 1 file changed, 0 insertions(+), 0 deletions(-)
 create mode 100644 file1.txt

```
$ git status
```

On branch master

Untracked files:

(use "git add <file>..." to include in what will be committed) file2.txt

nothing added to commit but untracked files present (use "git add" to track)

Reviewing the Commit History

Option 1: Use the log command

• Includes a hash key, author, date, and commit message for each commit

\$ git log

commit eb78fed48e625dc02a2c965e2153019654513fe1 (HEAD -> master) Author: Daniel Perrefort <djperrefort@pitt.edu> Date: Thu Jun 3 11:38:37 2021 -0400

Adds example file

Reviewing the Commit History

Option 2: Use the blame command

• Indicates the last person to change each line in a file

\$ echo 'Hello World!' >> file1.txt
\$ git add file1.txt
\$ git commit -m "Adds example text to file 1"

git blame file1.txt ^96560ec (Daniel 2021-09-28 20:23:11 -0400 1) Hello World!

Using the .gitignore File

•Use .gitignore to specify what file git should ignore

- Compiled byte code / build outputs
- Hidden system files (e.g., .DS_Store)
- $\circ~$ Sensitive data and security keys
- Large files above 50 MB (some systems have a 100 MB file size limit)

Example .gitignore file

data/temp_file.csv# Ignores a single fileother_data/# Ignores an entire directory*.pdf# Ignores all files ending in .pdf!documentation.pdf# Makes sure this specific file is NOT ignored

Undoing Your Changes

Modifying public version history is heavily frowned upon. If you need to replace your most recent commit, use the amend option

\$ git commit --amend -m "an updated commit message"

If you need to go further back, you have two options

Use the *reset* command if:

- Undo adding one or more files to the staging area
- You want to reset your VCS status to an earlier point in time
- You Don't need to keep any recent file history
- You Haven't already pushed your changes to remote

Use the *revert* command if

- You want to create a new commit that undoes previously commited changes
- You **Do** want to keep your recent commit data
- You Have already pushed your changes to remote

Resetting to a Commit

The reset command is used to remove a file from staging **or** to reset HEAD to a given commit

To remove a file from staging:

\$ git reset # Remove all files from staging \$ git reset my_dir/ # Reset a single directory or file \$ git reset my_dir/*.py # Reset only files matching a pattern

To reset the position of head

\$ git reset 4f2f190fb5d2c6a708c21c6bd6dfbe111aa6435d # Reset to a specific commit \$ git reset HEAD^^^ # Reset back three commits

Bug Hunting with git

The *bisect* command is useful for tracking down where/when your code broke:

\$ git bisect start
\$ git bisect bad # Current version is bad
\$ git bisect good 598d0821b # The commit known to be good

Bisecting: 500 revisions left to test after this (roughly 10 steps)

Keep marking commits as good or bad until there are none left

\$ git bisect good\$ git bisect bad\$ git bisect skip

\$ git bisect reset

Best VCS Practices

VCS only works if you actively use it!

- Commit frequently (with every atomic change)
- Review any staged commits before submitting them ("git status")
- Include descriptive commit messages

Consider working within an IDE that supports git

- Many IDEs already offer built in support!
- Easy visual indication of changed/staged files
- Graphical representations of commit history



- 1. Create an empty directory
- 2. Use `git init` to turn the directory into a repository
- 3. Create a new file in your directory called `my_file.txt`
- 4. Use the `git add` and `git commit –m` commands to create a new commit
- 5. Add some text to `my_file.txt`
- 6. Use the `git add` and `git commit –m` commands to create a second commit

Solution...

1. Create an empty directory

\$ mkdir my_project_dir

2. Use `git init` to turn the directory into a repository

\$ cd my_project_dir \$ git init

3 / 4. Create a new file in your directory called `my_file.txt` and create a new commit

\$ touch my_file.txt
\$ git add my_file.txt
\$ git commit -m "Added my_file.txt to repository"

4 / 5. Add some text to `my_file.txt` and create a second commit

\$ echo "This is some text" >> my_file.txt

\$ git add my_file.txt

\$ git commit -m "Added text to my_file.txt"



Break

A quick summary:

\$ git init	# Turn a directory into a repository
\$ git status	# What is the current state of the repo

\$ git add # Select a file/directory to be committed
\$ git commit # Comit staged changes to the repository
\$ git reset # Undo adding a file to the next commit

Developing Code With Branches

What Is a Branch?

Suppose you...

- Want to add a new feature to your software
- Need to maintain a working copy of the code
- Don't want to get in the way of other developers implementing their own features

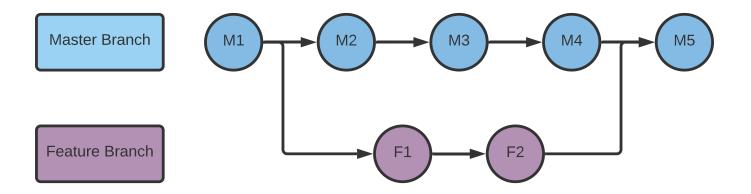
One option is to:

- $\circ~$ Create a copy of the VCS history
- Work on adding the new feature by modifying this new copy
- Incorporate your changes back into the original code once you're ready

This process is referred to as "branching"

Why Use Branches

Branches isolate development paths so multiple collaborators to work asynchronously



Use a branch for a single action item (e.g., add a feature, fix a bug), not for a person

Some important notes

- Branches create a copy of the commit history **NOT** the code
- Branches can have a shared history
- The process of combining branches is called "merging" (more on this later)

Creating a New Branch

- By default, the branch command lists the available branches in your local repository
- The *branch* command can also be used to create new branches

\$ git branch
\$ git branch <new-branch>
\$ git branch <new-branch>
\$ git branch <new-branch>
\$ git branch <new-branch>
\$ create a new branch off the current branch
\$ git branch <new-branch>
\$ git branch <new-branch>

• Switch between branches using the checkout command

\$ git checkout my_cool_new_feature

Important: Switching branches will modify the file contents in your repository

- Git will add, delete, and overwrite files as necessary
- Git will **not** overwrite uncommitted changes

Quick Tip: Display Branch in Terminal

\$ git status
On branch master

No commits yet

nothing to commit (create/copy files and use "git add" to track)

Add the following to your *.bash_profile* or *.bashrc*

```
function parse_git_branch {
    git branch --no-color 2> /dev/null | sed -e '/^[^*]/d' -e 's/* \(.*\)/\1 /'
}
PS1="(\@) \[\e[32m\]\$(parse_git_branch)\[\e[34m\]\W\[\e[m\]: "
```

export PS1 (\@) \[\e[32m\]\\$(parse_git_branch)\[\e[34m\]\w\[\e[



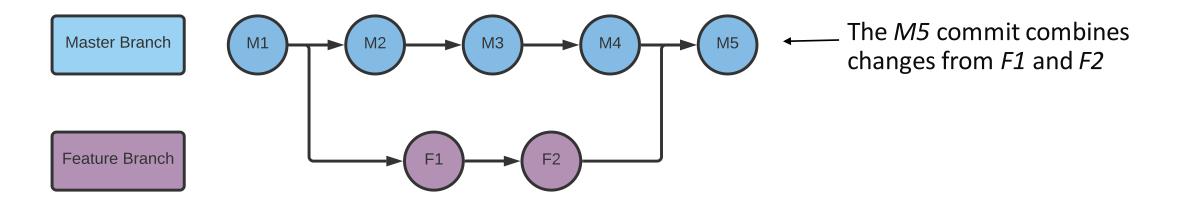
Squash and Merge

•Multiple options for combining the commit histories

• Squash is typically the recommended behavior

\$ git checkout master

\$ git merge --squash feature-branch



Dealing With Conflicts

Not all branches will merge gracefully – sometimes you have conflicts

\$ git checkout master \$ git merge feature_branch_name \$ git status On branch master You have unmerged paths. (fix conflicts and run "git commit") (use "git merge --abort" to abort the merge)

Unmerged paths: (use "git add <file>..." to mark resolution)

both modified: conflicted_file.txt

Dealing With Conflicts

Your conflicted files will look like this:

<<<<< master Some committed code on this line ====== Some other committed code on this line >>>>> feature_branch

Once you're done, add all conflicted files and finish with a commit

\$ git add conflicted_file.txt
\$ git commit -m "Merge in branch feature_branch_name"

Quick Tip: Avoiding Conflicts

- 1. Commit frequently for each atomic change
- 2. Keep branches focused on a single issue
- 3. Avoid branches going "stale"
- 4. Avoid version controlling binary files
 - Or keep them in a dedicated (sub)directory

Exercise...

Continuing from the last exercise...

- 1. Use the `git branch` command to create a new branch named `my_great_feature`
- 2. Use the `git checkout` command to switch to that branch
- 3. Create a new file called `my_file2.txt` and commit it
- 4. Use the `git checkout` command to switch back to the `master` branch
- 5. Check your directory and see how many files there are. What happened to `my_file2.txt`?

Solution...

1. Use the `git branch` command to create a new branch named "my_great_feature"

\$ git branch my_great_feature

2. Use the `git checkout` command to switch to that branch

\$ git checkout my_great_feature

3. Create a new file in your directory called `my_file2.txt` and commit it

\$ touch my_file2.txt

\$ git add .

\$ git commit -m "Added another text file"

4. Use the `git checkout` command to switch back to the `master` branch

\$ git checkout master

`my_file2.txt` has disappeared!

Common Branching Workflows

Why are Workflows Important

Different workflows use branches in different ways.

Tools, Processes, and People

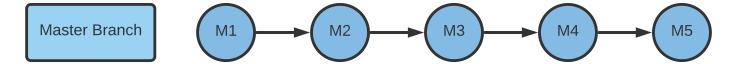
There is no "right" workflow, but not all workflows will be a good fit:

- Scale to fit your needs
- Introduce minimal added overhead
- Make it easy to merge and rollback changes as you go

The *"Master Only"* Workflow

Use cases:

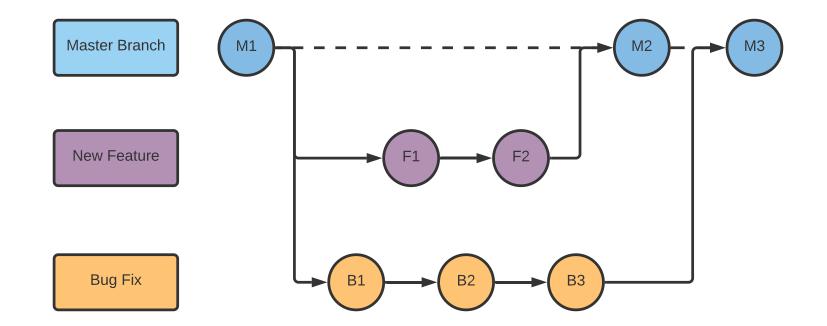
- Small projects while working intermittently or alone
- Getting a project up and running for the first time
- Archival code storage
- Deployment server updated through a fixed mechanism



The *"Feature Branch"* Workflow

Use cases:

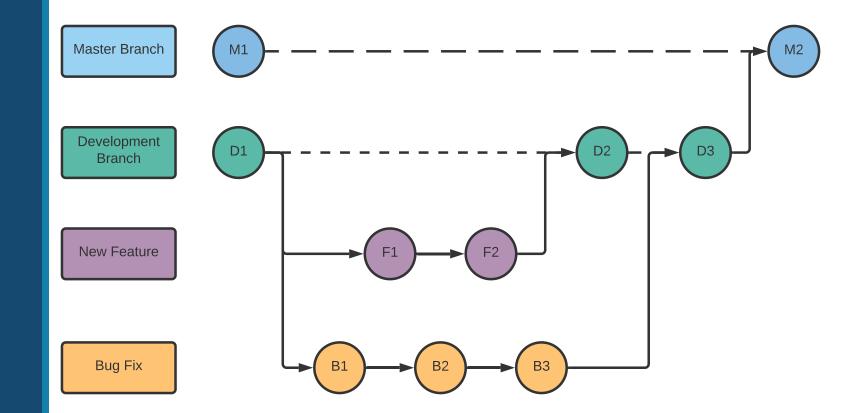
- Team-based projects that don't need a working master
- Teams tackling distributed action items or research goals



The *"Development"* Workflow

Use cases:

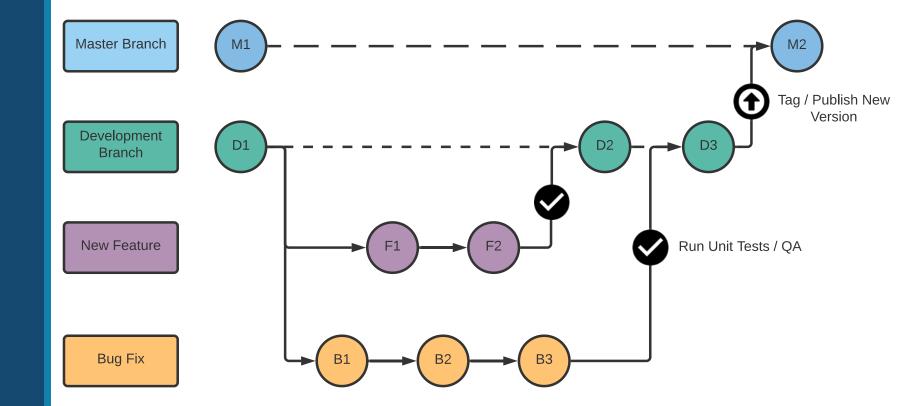
- Developing software that will be regularly distributed or deployed
- Long term projects that require tagged versions
- Projects that require a copy of the deployed code version



Customize Your Workflow

- Your chosen workflow should reflect the need for common development tasks:
 - Run test suite against new code before merging
 - Quality assurance / code style checker
 - Deploy new master code to publication / operation
 - Deploy new master code to publication / operation

Many tasks can be run automatically!!





Break

A quick summary:

\$ git branch # List the available branches \$ git branch <new-branch> # Create new branch off current branch \$ git checkout <new-branch># Switch to a branch

Remote Repository Storage with GitHub

What is GitHub?

A cloud-based VCS hosting system with integrated utilities for building and deploying software

Git and GitHub are not the same!

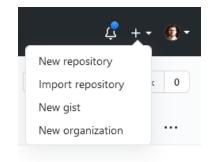
• GitHub is built on git and provides web-based wrappers for git features

Some great GitHub features

- Graphical interface for visualizing source code, commit history, branches, etc.
- Collaborative platform for reviewing and approving source code changes
- Robust permissions management settings
- Support for automated tasks (more on this later)
- Easier conflict resolution

Creating a Repository on GitHub

Step 1:



Step 2:

Create a new repository

A repository contains all project files, including the revision history. Already have a project repository elsewhere? Import a repository.

Owner *	Repository name *
👩 djperrefort 🗸	/

Great repository names are short and memorable. Need inspiration? How about solid-spork?

Description (optional)

O Public Anyone on the internet can see this repository. You choose who can commit.

Private
 You choose who can see and commit to this repository.

Initialize this repository with: Skip this step if you're importing an existing repository.

Add a README file
 This is where you can write a long description for your project. Learn more.

□ Add .gitignore Choose which files not to track from a list of templates. Learn more.

Choose a license
A license tells others what they can and can't do with your code. Learn more.

Create repository

Step 3:

	TPS SSH	https://github	51			
README, LI			an existing file.	we recommend e	every repository includ	еa
or crea	ite a new	repository o	n the com	mand line		
	emp" >> RE					
git init						
git add F						
0	t -m "firs. h Manain	t commit"				
0	∶h -M main ∵e add orio	in https://git	hub.com/dipe	rrefort/temp	ait	
0	-u origin				5	
or pus	h an exis	ting reposito	rv from the	command	line	
		in https://git				
•	h -M main				5	
git push	-u origin	main				
or imp	ort code	from another	repository	/		
		and the second sec	a Subversion	Mercurial, or TFS	and a start	

Pushing Your Commits

•Create a new repository on GitHub.com

•Set the location of the remote server

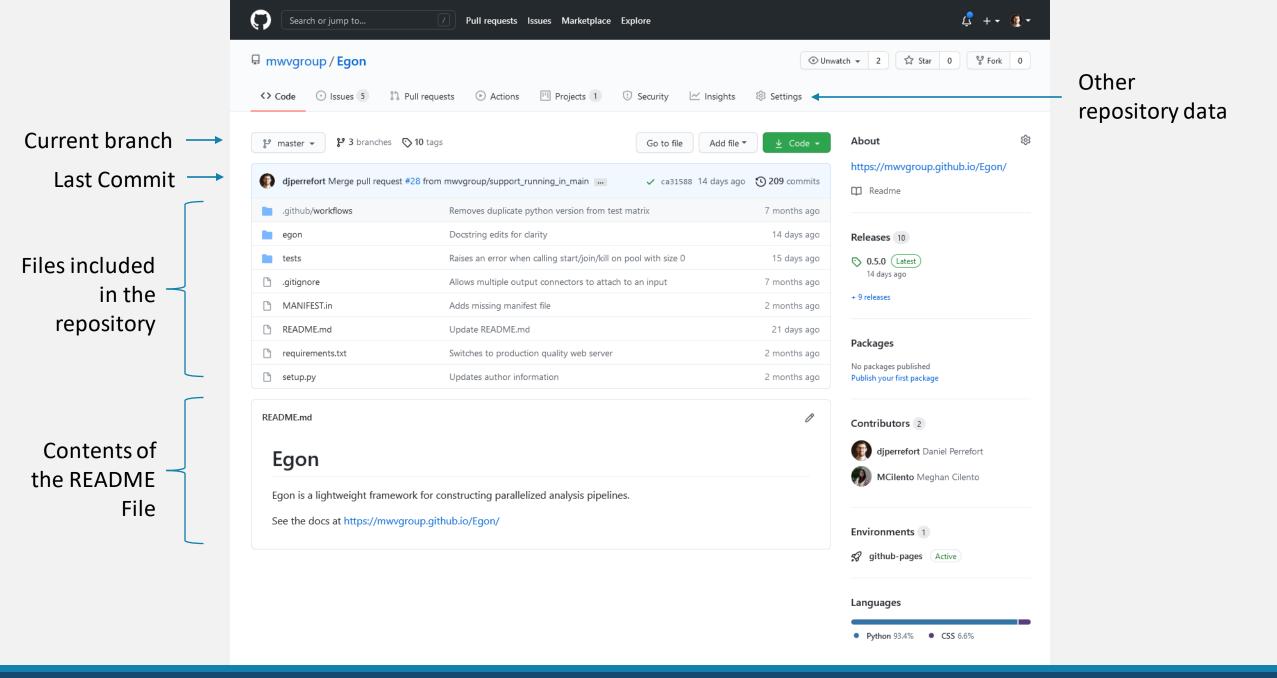
\$ git remote add origin https://github.com/USER-NAME/REPO-NAME.git

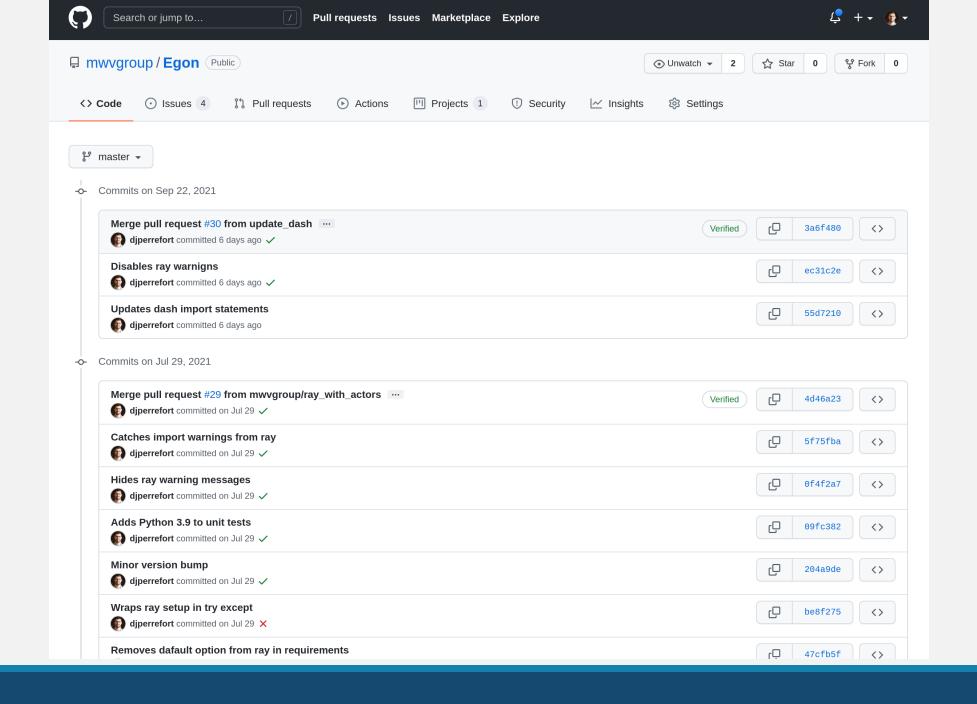
•Pushing your changes uploads your changes to the remote repository

\$ git push

•What if I want to download changes instead? Use the *pull* command

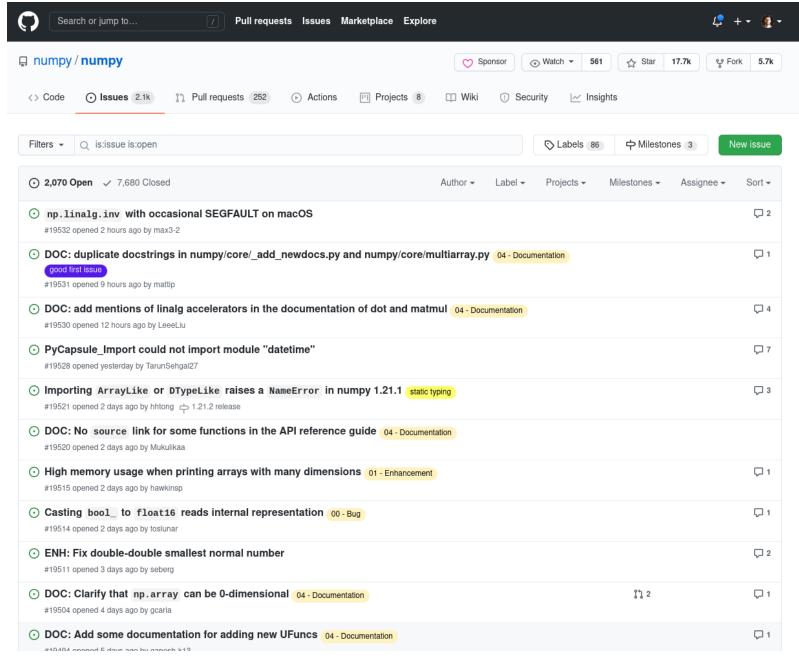
\$ git pull

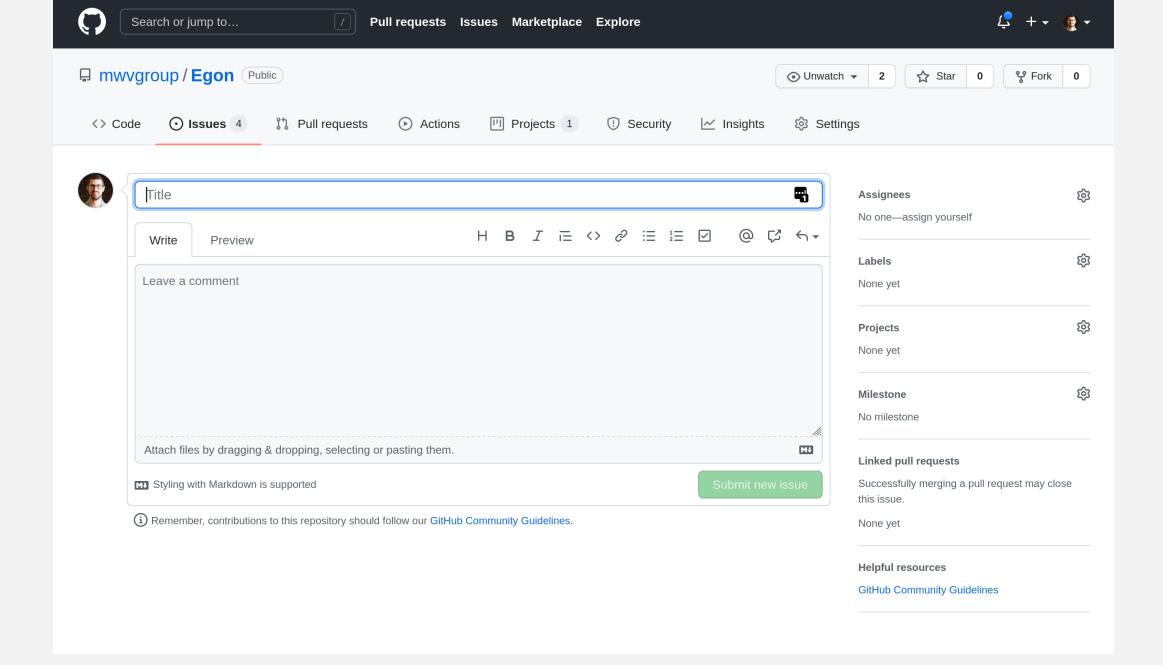


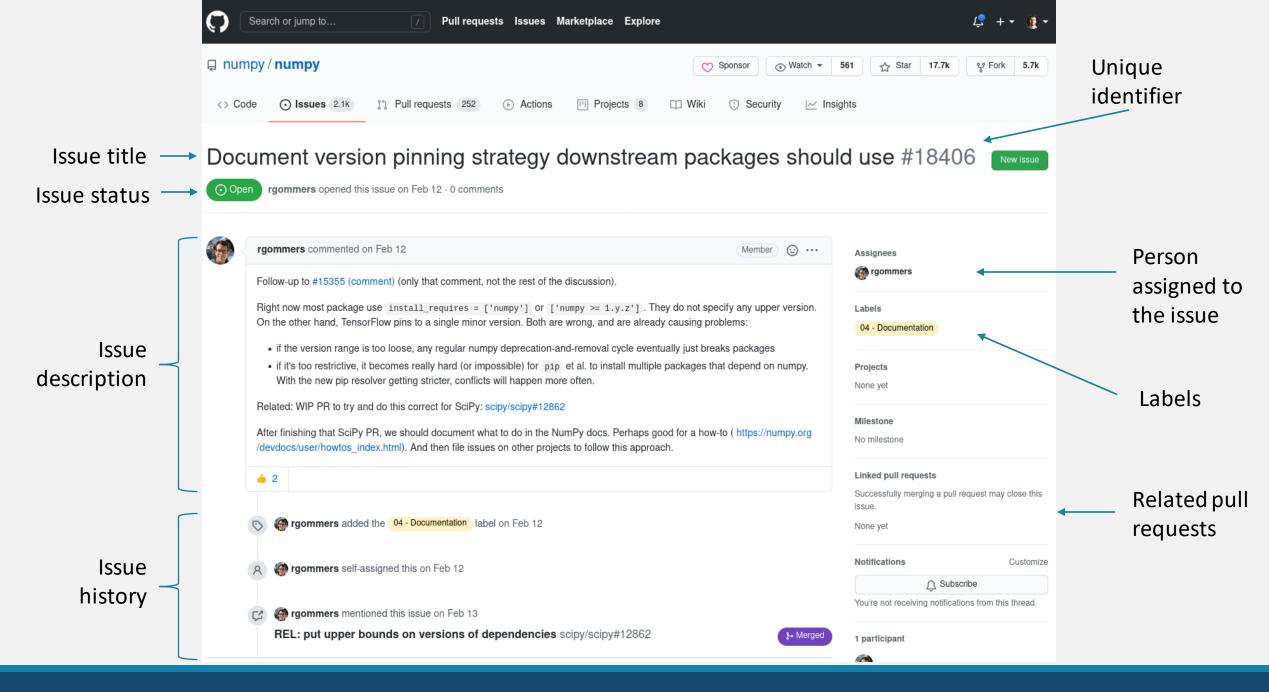


Managing Issues

- Highlight bugs, feature requests, and action items
- Provide a dedicated space to communicate specific challenges and document progress
- Can be assigned one or more labels for easy organization
- Can assign issues to specific project (beta), teams, or developers for cleaner workflows



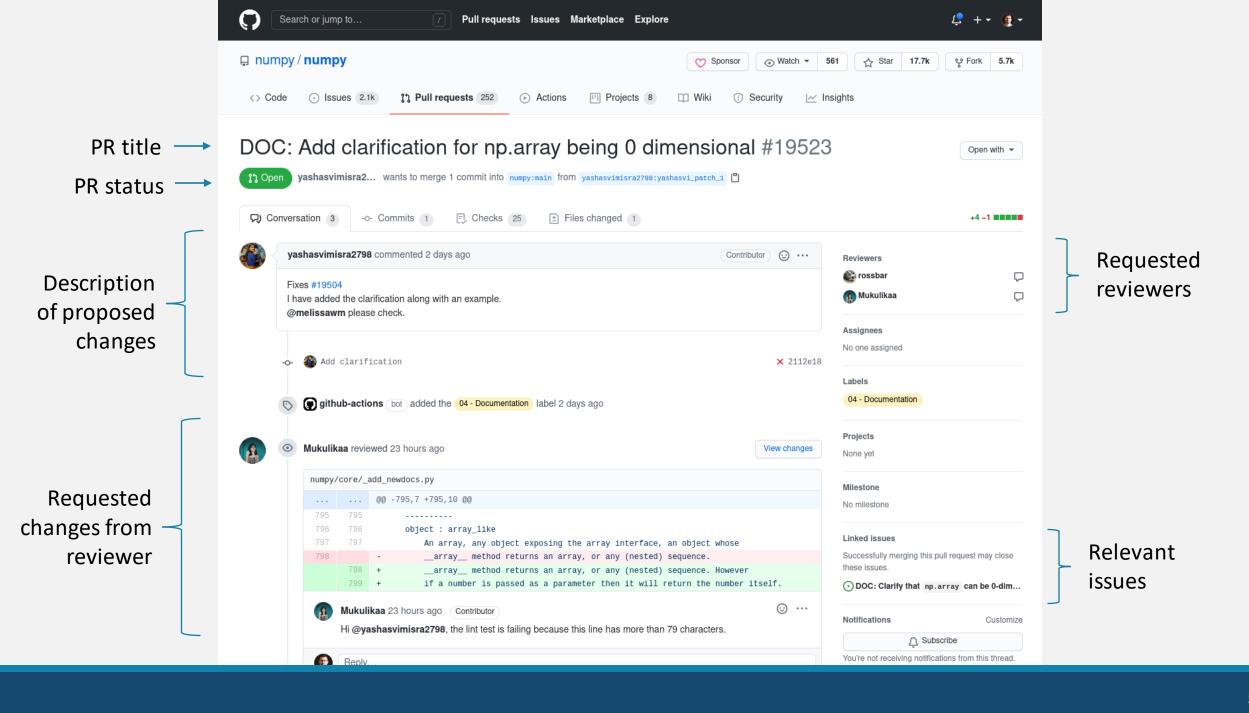




Submitting a PR

- A PR is a request to merge changes from one branch into another
- Repositories can be configured so PRs into select branches (e.g. master) require a review(s)
- Can be assigned tags for easier organization

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TST/BENCH: Adding test coverage and benchmarks for floating point umath functions O5 - Testing #19485 opened 6 days ago by r-devulap		1 7
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After the PR

On GitHub.com

• Delete the branch (Can be configured as automatic)

On your local machine

• Checkout master and delete the branch

\$ git checkout master \$ git pull \$ git branch -D my_old_branch # This cannot be undone

CI with GitHub Actions

What is CI/CD?

- •Continuous Integration (CI): The application of automated processes when integrating code changes and updates
- •Continuous Deployment (CD): The automated deployment of new code to production
- •There are many CI/CD services available online (both paid and open source).
 - Most CI/CD services have build limits
 - Unless you have a large (enterprise) team, many services have free tiers

Building with GitHub Actions

•GitHub actions are written using YAML syntax to define the events, jobs, and steps

- •Each action is kept in a separate file
- •Actions are stored and version controlled with the rest of your project source code

For example:

name: my-custom-action
on: [push]
jobs:
 check-bats-version:
 runs-on: ubuntu-latest
 steps:
 - uses: actions/checkout@v2
 - uses: actions/setup-node@v1

- run: npm install -g bats
- run: bats -v

Put this in a subdirectory within your source code:

.github/workflows/my_action.yml

The Anatomy of an Action

Events: A specific activity that triggers a workflow to run.
Example: A commit or merge into a specific branch

Runner: The environment used to run your action

Example: Ubuntu 20.04, Windows Server 2019

Workflow: An automated collection of one or more jobs

• Example: Use workflows to test, build, release, or deploy your software.

Job: A collection of steps executed as part of a workflow.

Steps: An individual task that can run commands in a job.

Triggering Actions

A simple action can be run on any branch any time code is pushed

name: Run Tests

on: [push]

More complex actions can be run conditionally or on a schedule

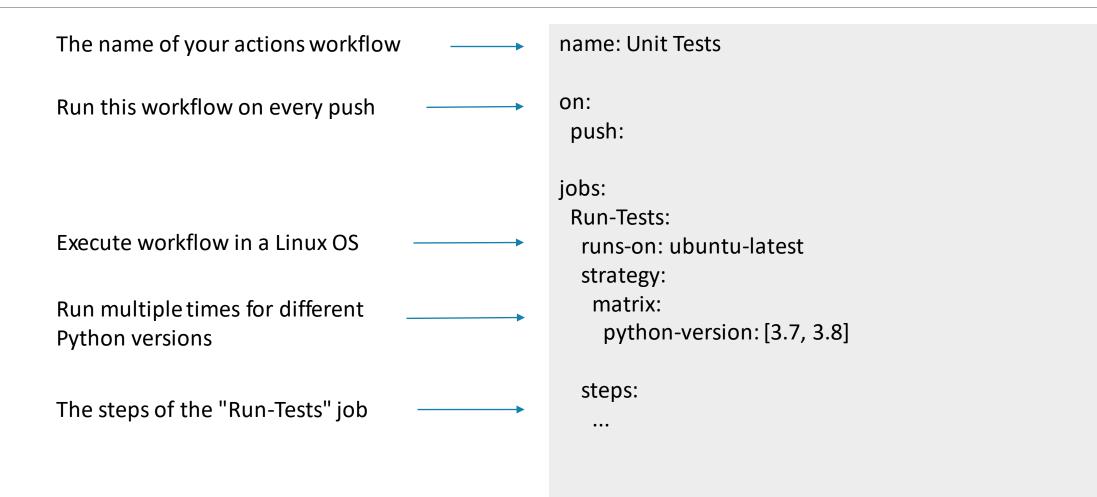
on: push: branches: [\$default-branch,\$protected-branches]

pull_request:
 # The branches below must be a subset of the branches above
 branches: [\$default-branch]

schedule:

```
- cron: "0 0 1-31 * *" # This will run daily
```

Action Example: Setup Python



Action Example: Running Tests

Checkout the current version of the code

Pre-made recipe for setting up the Python environment

Install your Python package (and its dependencies)

Execute your test suite

steps:

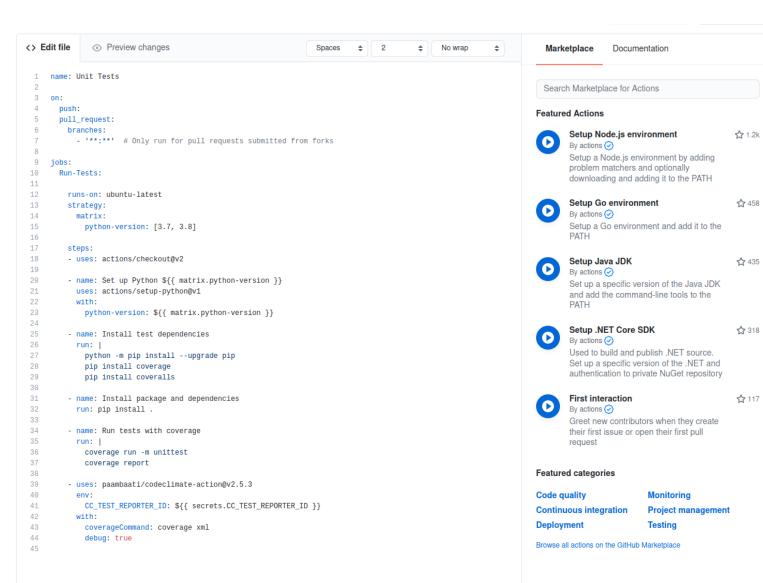
- uses: actions/checkout@v2

- name: Set up Python \${{ matrix.python-version }}
uses: actions/setup-python@v1
with:
 python-version: \${{ matrix.python-version }}

name: Install dependencies
 run: |
 python -m pip install --upgrade pip
 pip install .

 name: Run tests with coverage run: | coverage run -m unittest coverage report

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\mathcal{P}_{0} Publish Package to PyPi			
<mark>የ</mark> _ Unit Tests	166 workflow runs	Event - Status -	Branch - Actor -
	Merge branch 'master' into patch_sn_run Unit Tests #153: Commit 9f1dea4 pushed by djperrefort	patch_sn_run	 ☐ 6 days ago ⑦ 1m 35s
	Merge pull request #30 from update_dash Unit Tests #152: Commit 3a6f480 pushed by djperrefort	master	⊟ 6 days ago ♂ 1m 33s
	Disables ray warnigns Unit Tests #151: Commit ec31c2e pushed by djperrefort	update_dash	⊟ 6 days ago ⊘ 1m 35s
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Actions on the Market Place

Pre-built actions are available from the community via the GitHub marketplace

Editing workflow files on GitHub.com is recommended

Final Thoughts

Start Using Git!

•VCS only works if you actively use it!

- Commit frequently (with every atomic change)
- "Start every day with a pull. Finish every day with a push"

•Pick the best branching workflow for **your** team

- Reassess and modify as needed over time
- Adapt your tools and your mindset

•Git isn't just for new projects

Additional Resources

Git

- Official Reference Docs: <u>git-scm.com/docs</u>
- Git "Cheat Sheet": www.atlassian.com/git/tutorials/atlassian-git-cheatsheet

GitHub Actions

- GitHub Actions Official Documentation: <u>docs.github.com/en/actions</u>
- Quick Start: <u>docs.github.com/en/actions/quickstart</u>
- Reference Documentation: <u>docs.github.com/en/actions/reference</u>

Pitt

Center for Research Computing: <u>crc.pitt.edu/content/contact</u>

Bonus Slides

Using Environmental Variables (Secrets)

- Environment variables are defined at the organization or repository level
- Alphanumeric characters only
- Cannot start with number
- Not case-sensitive
- Must be unique for your organization / repository
- Cannot start with GITHUB_

Options	Actions secrets		New repository secret	
Manage access	Secrets are environment variables that are encrypted. Anyone with collaborator access to this repository can use these secrets for Actions.			
Security & analysis	Secrets are not passed to workflows that are triggered by a pull request from a fork. Learn	more.		
Branches	Environment secrets			
Webhooks				
Notifications	There are no secrets for this repository's environments. Encrypted environment secrets allow you to store sensitive information, such as access tokens, in your repository environments. Manage your environments and add environment secrets			
Integrations				
Deploy keys				
Autolink references				
Actions	Repository secrets			
Environments	A PYPI_PASSWORD	Updated on Dec 26, 2020	Update Remove	
Secrets	A PYPI_USERNAME	Updated on Dec 26, 2020	Update Remove	
Actions Dependabot	Secrets can also be created at the organization level and authorized for use in this reposite	Dry.		
Pages	Organization secrets Manage organization secrets			
Moderation settings				
	No organization secrets have been authorize Organization secrets for mwvgroup can be managed within	-	ıry.	

What is Origin?

The default name for the remote repository is origin.

```
$ git fetch
$ git branch -a # Use -a to list all branches, including remotes
    * feature_1
    master
    remotes/origin/feature_1
    remotes/origin/feature_2
...
```

Create a local branch that tracks the remote
\$ git branch feature_2 remotes/origin/feature_2

```
# OR set up the branch when you push
$ git branch feature_2
$ git checkout feature_2
$ git push -u remotes/origin/feature_2
```